DAUB CALAMUS

Anatomy of a Stroke

All presets named **Calamus** are special tools designed to create a very analog result.

To reach this kind of ink rendering only **black** is allowed, since colours are not yet supported.

For best results I suggest to set **layer** blending mode to Multiply.

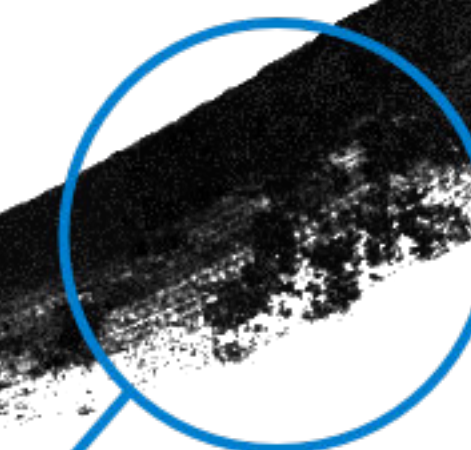Colours usage is possible turning on Color Overlay (Screen) via Layer FX.

Fx > Color Overlay (Screen Mode)

Sample stroke
DAUB Calamus Mad

Seamless Support Texture
16Mpx resolution 16bit per channel

Seamless Paper Texture
16Mpx resolution 16bit per channel